**SETUP SOCKET FOR USER**

We should auth user here (pass token), but don’t worry about it for now.

1. Use the REST API to join or create a room. This will give the the roomId which will serve as the websocket channel.
2. Create a websocket and connect to <https://ah-jeez.herokuapp.com/>
3. User sends - (“setup socket for user”, {id: ‘123’, roomId: ‘456’, name: ‘ben schmaltz’, pic: “url blah”})  
   Send a message to setup the socket for the user and pass in the user’s data (userId, current roomID, name, pic)
4. All users receive - (“user joined”, {id: ‘123’, name:’ben schmaltz’, pic: ‘url blah’})  
   All users in the room will receive a message that this user has joined.